

REGINALD L HARBER JR

PROFILE

A dedicated artist with 5+ years experience in stereo compositing. I would like to continue to learn and grow in the film industry.

EXPERIENCE

STEREOSCOPIC ON-LINE EDITOR, STEREO D, BURBANK, CA – JUN2015-PRESENT

- Prep and run dailies for stereographers and executives using Quantel.
- Communicate with producers and executives to maintain quality and efficiency.

STEREOSCOPIC SUPERVISOR, STEREO D, BURBANK, CA – APR2010-PRESENT

- Supervised *Jurassic World*, *The Wolverine*, and *Teenage Mutant Ninja Turtles*.
- Motivated domestic and international artists to meet tight deadlines.
- Ensured the 3D imagery aesthetically met the vision of the film director.
- Stereo Depth Lead for two years and a depth/stereo compositor for one year.

STEREO COMPOSITOR, SONY IMAGEWORKS, CULVER CITY, CA – DEC08-JUN09

- Composited stereo imagery for *G-Force 3D*.
- Identified solutions for paint and render issues.

EMBEDDED TESTER, ELECTRONIC ARTS, PLAYA VISTA, CA – MAY08-DEC08

- Analyzed and reported defects in *Mercenaries 2: World in Flames*.
- Before being promoted to Embedded Tester, I was a Quality Assurance Tester.

TALENT DEVELOPMENT ARTIST, WALT DISNEY, BURBANK, CA – JAN08-APR08

- One of four artists selected to work for competitive Talent Development Program.
- Lit test shots and rendered lighting passes for *Walt Disney's Bolt 3D*.
- Set up and rendered stereoscopic compositing shots.

EDUCATION

THE ART INSTITUTE OF ORANGE COUNTY, CA — BACHELORS OF SCIENCE, 2006
MEDIA ARTS & ANIMATION

SOFTWARE

QUANTEL | NUKE | PREMIERE PRO | AFTER AFFECTS | PHOTOSHOP | MAYA
MOCHA | ILLUSTRATOR

SKILLS

COMPOSITING | STEREOSCOPIC | EDITORIAL | ROTOSCOPING | DIGITAL DESIGN